Sequence of Events

















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| Characters – personality, physical, emotional, relationships | Setting – time and place, describe |
| Problem – what it is, why it is a problem, add emotions | Mood / Tone – character feelings, setting tone |
| Hook – start and end | Describe action – sensory details, develop key moments |
| Rising action – how the story builds, events, dialogue | Climax – the height of the story, right before everything changes |
| Falling Action – how things change, what happens as a result of rising action | Resolution – how things turn out, effects, feelings about ending |
| Title ideas | Lesson – what was learned |